

TFT ZONE WORKSHEET

(Zone 1 = A/C BASE; OUT = TO TARGET; BACK = RETURN TO BASE)

A/C NAME:	A/C M#:	BOMB GROUP	SQUADRON	FORMATION POSITION
TARGET:	TYPE	DATE	MISSION #	
NOTES:				

			ZONE NUMBERS										ZONE NUMBERS					
			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	SPL
A	ZONE DIE ROLL MODIFIER (GAZETTEER)	OUT	X															
		BACK	X															
B	ZONE WEATHER (TABLE 4-1)	OUT																
		BACK																
C	MISSION RECALL (TABLE 4-2)	OUT	X															
		BACK	X															
D	MECHANICAL FAILURE (TABLE 4-3A)	OUT	X															
		BACK																
E	CONTRAILS (TABLE 4-4)	OUT	X															
		BACK	X															
F	FORMATION OUT/DISRUPTED	OUT	X															
		BACK	X															
G	BELOW 10,000 FEET	OUT	X															
		BACK	X															
H	GAF RESISTANCE LEVEL (TABLE 5-1)	OUT	X															
		BACK	X															
I	NUMBER OF FIGHTER WAVES (TABLE 5-2)	OUT	X															
		BACK	X															
J	FIGHTER ESCORT LEVEL (TABLE 2-13)	OUT	X															
		BACK	X															
K	FIGHTERS REMOVED (TABLE 5-4)	OUT	X															
		BACK	X															
L	FIGHTER ATTACKS	OUT	X															
		BACK	X															
M	EVASIVE ACTION (RB/5.9)	OUT	X															
		BACK	X															
N	FLAK LEVEL (TABLE 6-2)	OUT	X															
		BACK	X															
O	SPECIAL	OUT																
		BACK																

COMBAT CALCULTIONS /NOTES